

# Higher-order rewriting of Quantum Circuits

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## Physical Theories

Currently, there are three main physical theories:

- Quantum Mechanics – describes the micro world (photons, electrons, etc.)
- General Relativity – describes the macro world (stars, galaxies, black holes, etc.)
- Classical Physics – describes the "moderately" sized world

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- Modern computers operate by manipulating electromagnetic processes in electronic circuits
- Physical processes traditionally described by classical physics
- However, electronic circuits become smaller and smaller and start exhibiting quantum phenomena
- What happens when our computational hardware becomes so small that it is "fully" quantum?

# Quantum Computing

Classical computing:

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## Quantum Computing:

- Consider a computer so small that it can manipulate simple quantum systems called qubits (quantum bits)
- The underlying mathematical model is now different as it is based on quantum physics
- Processing of quantum information (qubits) is as a result fundamentally different
- The speed of certain computations is also provably faster in some cases

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- In the quantum case where all actors have quantum computers and use quantum communication channels, we get unconditional security
- In the quantum case eavesdropping can be detected, but in the classical case it cannot

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  - An algorithm which can perform integer factorization exponentially faster than the best known classical algorithms
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  - Online banking, internet commerce, private communication over the internet – dead
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- Overall appeal is the decreased computational time for many problems which will result in better technologies in all kinds of fields

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What can be done about this?

- Design higher-level mathematical models which ignore some of the complexity
- Similar to the idea of higher-level vs lower-level programming languages

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  - Compiler optimisation for quantum programming languages
  - Verification of quantum protocols and algorithms

Thank you for your attention!